



Doubts

- 1) Where does all this fit in Computer Science?
 - AI & ML, NLP
 - Data Science & big data
 - Computer vision
 - Algorithm design & analysis : <u>randomized algorithms</u>, performance analysis

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- Cryptography and security
- Software Engineering
- Patabase systems: query optimization, indexing and sampling.
- Networking
- Game development, simulation, robotics.

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 \rightarrow		Popula	tion	Paramet	ers				Estimators	_			
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\rightarrow	Stati	stics	ore	used	as	estim	atoss.						





$$r^{2} = V(X_{i}) = E(X_{i}^{2}) - (E(X_{i}))^{2} = E(X_{i}^{2}) - \mu^{2}$$

$$S^{2} = \frac{1}{n} \sum_{i=1}^{n} (X_{i} - \bar{x})^{2}$$

$$= \frac{1}{n} \leq X_{i}^{2} - \bar{x}^{2}$$

$$E(S^{2}) = \frac{1}{n} \leq E(X_{i}^{2}) - E(\bar{x}^{2})$$

$$= \frac{1}{n} (\leq (r^{2} + \mu^{2})) - E(\bar{x}^{2})$$

$$= \sigma^{2} + \mu^{2} - \varepsilon(\overline{x}^{2})$$

$$V(\overline{x}) = \varepsilon(\overline{x}^{2}) - (\varepsilon(\overline{x}))^{2}$$

$$= \varepsilon(\overline{x}^{2}) - \mu^{2}$$

$$V(\overline{x}) = V(\frac{1}{n} \leq x_{i})$$

$$V(\overline{x}) = V(\frac{1}{n} \leq x_{i})$$

$$V(x_{i} + x_{2}) = V(x_{i}) + V(x_{2})$$

$$V(x_{i} + x_{2}) = V(x_{i}) + V(x_{2})$$

$$V(x_{i} + x_{2}) = V(x_{i}) + 2 c_{0} v(x_{i}, x_{2})$$

$$= \frac{1}{n^{2}} \bigvee_{i=1}^{n} V(x_{i})$$

$$u(x_{i} - b)^{2}$$

$$random \Rightarrow independent$$

$$= \frac{1}{n^{2}} n \sigma^{2} = \sigma^{2}/n$$

$$v(x_{i}, x_{j}) = 0$$

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Doubts

(1) What is the difference between an estimator and a statistic?

From stats. stackexchange. com:

* A <u>statistic</u> is a function of a sample

* An <u>estimator</u> is a function of a sample related to some quantity of the distribution.

some property, usually unknown

A statistic is not an estimator: An estimator is a statistic
 with something added. To turn a statistic into an estimator,
 you simply spell out which target quantity you want to
 estimate.

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