

# 02 Jan 2025 - Algorithms - Week 01

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Methods for efficiently solving computational problems

\* Searching query in  
a PDF  $\xrightarrow{\text{abstraction}}$

$T[1] \dots T[k]$      $S[1] \dots S[l]$   
Find  $i$  s.t  
 $T[i] T[i+1] \dots T[\ ] = S[1]$   
...

\* Map, querying to  
get nearest  
point  $\xrightarrow{\text{abstraction}}$

\* travel booking  $\rightarrow$  optimize time  
 $\rightarrow$  optimize cost

# Algorithmic techniques to solve problems

- ↳ existing algorithms (C, C++ implementation)
- ↳ general techniques

## Basic strategy: Induction

i/p:  $a_1, a_2, \dots, a_n$

o/p:  $f(a_1, \dots, a_n)$

Read  $a_1$   $\xrightarrow{\text{compute}}$   $f(a_1)$

Read  $a_2$   $\xrightarrow{\text{compute}}$   $f(a_1, a_2)$

⋮

⋮

## Examples:

① Finding  $\max(a_1, \dots, a_n)$

② Finding average

③ Finding # of occurrences of a

given element.

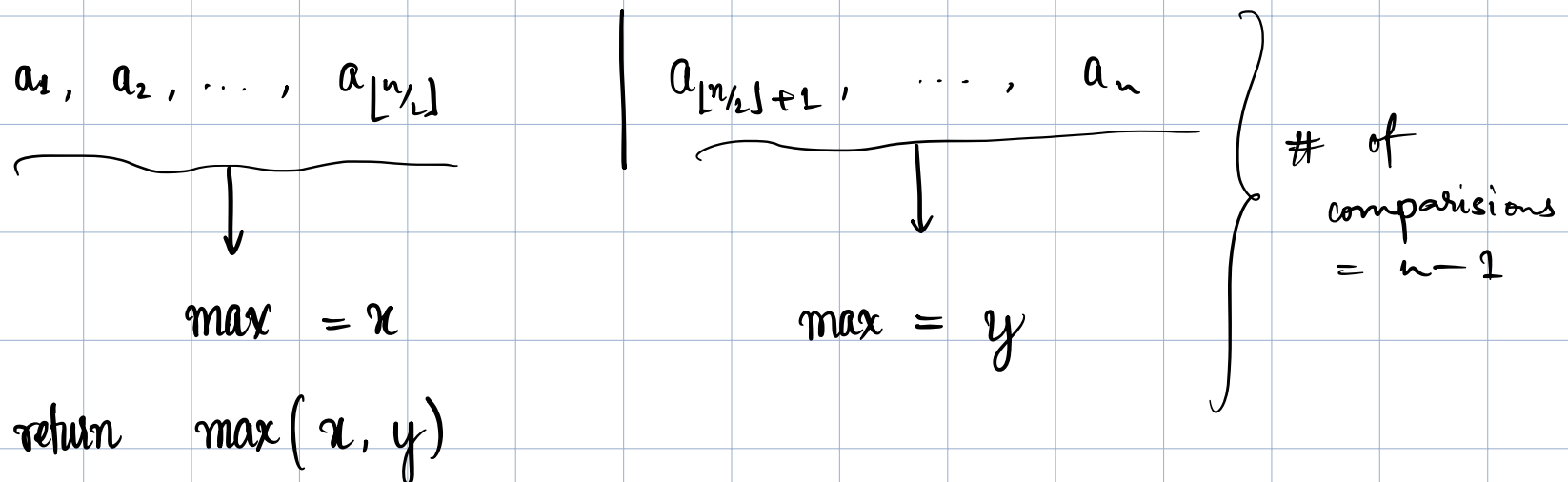
④ sorting (insertion sort)

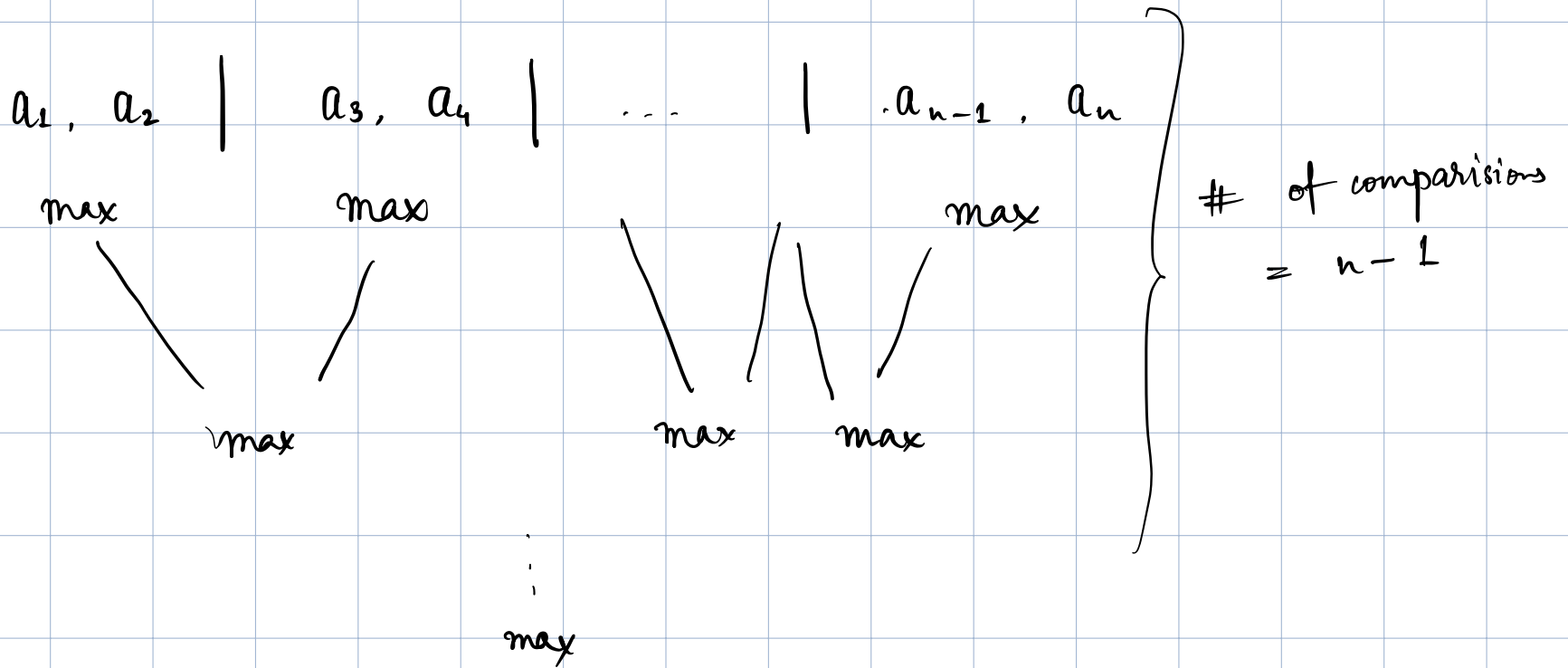
## Divide and conquer

- A. Divide input into 2 or more pieces.
- B. Solve on each piece  $\rightarrow$  Recursive
- C. combine solutions.

Finding the maximum :  $a_1, a_2, \dots, a_n$

$$\# \text{ comparisons} = n - 1$$





# of comparisons =  $n - 1$

always, no matter how recursion  
 is performed  
 every comparison removes only  
 one element

$T(n)$  = # time steps on an input of size  $n$ .

$$T(n) = T\left(\left\lfloor \frac{n}{2} \right\rfloor\right) + T\left(\left\lceil \frac{n}{2} \right\rceil\right) + 1$$

$$T(1) = 0$$

$$T(2) = 1$$

$$\begin{aligned} T(3) &= T(1) + T(2) + 1 \\ &= 2 \end{aligned}$$

$$\begin{aligned} T(4) &= T(2) + T(2) + 1 \\ &= 3 \end{aligned}$$

## Finding maximum and minimum of $n$ elements

Induction:  $2(n-1)$  comparisons

$a_1, \dots, a_{\lfloor \frac{n}{2} \rfloor} \quad \Bigg| \quad a_{\lfloor \frac{n}{2} \rfloor + 1}, \dots, a_n$

$x \leq X$

$y \leq Y$

$\min(x, y)$

$\max(X, Y)$

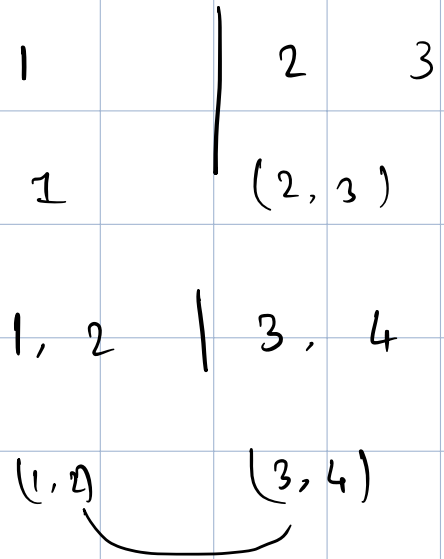
$T(n) =$

$$T(1) = 1$$

$$T(2) = 1$$

$$T(3) = 1 + 1 + 1$$

$$T(4)$$



If  $n$  is a power of 2

~~$$T(n) = 2T\left(\frac{n}{2}\right) + \sim$$~~

~~$$T(n) = 2T\left(\frac{n}{2}\right) +$$~~

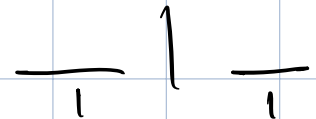
$$T(n) = 2T\left(\frac{n}{2}\right) + 1$$

$$T\left(\frac{n}{2}\right)$$

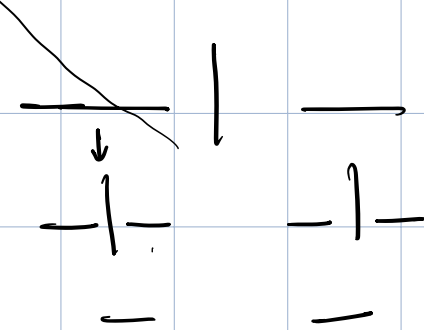
$$T(1) = 1$$

$$T(2) = 1$$

$$T(4) = 3$$



$$T(8)$$



$$T(n) = T\left(\left\lfloor \frac{n}{2} \right\rfloor\right) + T\left(\left\lceil \frac{n}{2} \right\rceil\right) + 2$$

$$T(1) = 0$$

$$T(2) = 1$$

$$T(4) = 4$$

$$T(8) = 10$$

$$T(16) = 22$$

$$T(n) = an + b$$

$$a(4) + b = 4$$

$$a(8) + b = 10$$

$$4a = 6$$

$$a = 3/2$$

$$b = -2$$



$$T(n) = T\left(\lfloor \frac{n}{2} \rfloor\right) + T\left(\lceil \frac{n}{2} \rceil\right) + c$$



solution always

$$T(n) = an + b$$

$$an + b = an + 2b + c$$

$$b = -c$$

Recap

\* Insertion sort

correctness and efficiency

\* time complexity

\* RAM model

operations that take constant time

find max ( A, first, last )

$$\text{mid} = \frac{f + l}{2}$$

x = find max ( A, f, m )

y = find max ( A, m+1, l )

return max(x, y)

Puzzle : Find max and second - max in  $\leq n + \log_2 n + 2$  comparisons

### Sorting problems

I/p :  $a_1, a_2, \dots, a_n$

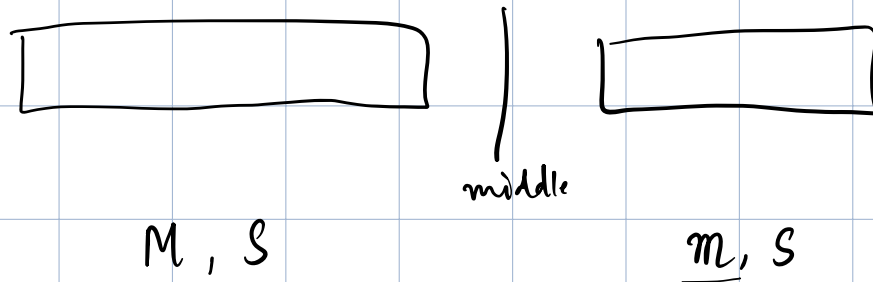
O/p :  $b_1 \leq \dots \leq b_n$   
permutation of i/p

Insertion sort :  $O(n^2)$

Bubble sort :  $O(n^2)$

Heapsort :  $O(n \log n)$

Merge sort :  $O(n \log n)$   $\longrightarrow$  divide and conquer



# comparisons = 1 + 1

$$T(n) = T(\lfloor n/2 \rfloor) + T(\lceil n/2 \rceil) + 2$$

$$T(n) = \frac{3n}{2} - 2$$



o/p

1

2

2

3

4

5

7

2, 4, 5, 7

↑

↑

1, 2, 3, 6

↑

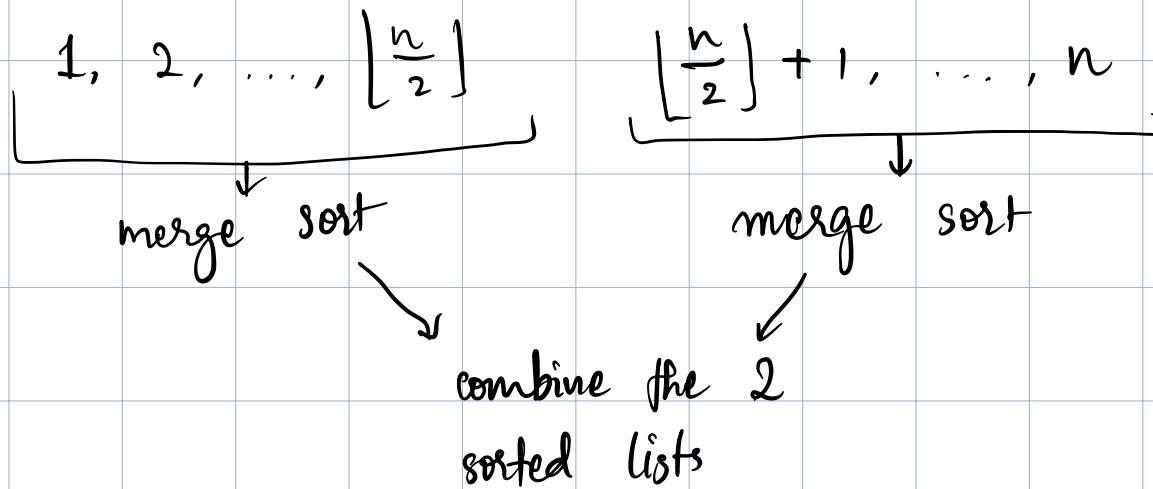
least element remaining in each list } → output min.

$A[1, 2, \dots, m]$  - sorted

$B[1, 2, \dots, n]$  - sorted

We can find  $A \cup B$  in sorted order in  $O(m+n)$   
time

↓  
one element  
is  
output in  
each step.



$$T(n) = T\left(\left\lfloor \frac{n}{2} \right\rfloor\right) + T\left(\left\lfloor \frac{n}{2} \right\rfloor + 1\right) + O(n)$$

↗ merging 2 sorted lists of size  $\frac{n}{2}$  each

power of 2 assumption can be justified

$2^n$	$2n$
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